

Changelog

12/04/22

Added £50K Minimum bet to Russian Roulette & Coinflip
Added Grenade Case
Added 8 new quests

Fixed bug when buying items abroad allowing to exceed limit of items
Fixed 2x Button on turn 5 and 3x button on turn 4 of Russian Roulette
Added Stig Plushie to Foreign Supply Cache (Very low chance)
HOF Stats now hidden for user viewing, only name is visible
Added check to slots to see if machine is already spinning
Changed visual limit in attacking to be around 5000
Changed Unboxing Crates task to Unboxing Caches
Patched opening multiple slot machines at once
Fixed DSI Gift Card & Encyclopedia not working
Adjusted the price of Sheep & Llama plushies
Fixed attack stalemate not updating embed
Fixed error in CF and RR multiplayer games
Rebalanced Foreign Supply Cache

Removed Mysterious, Mythological and Extraordinary Crates, as well as h.unbox
Removed Unboxing Quests
Removed Passive Mode

28/03/22

Added check to all menus to prevent usage in invalid areas, such as inventory while flying
Added unified item 'Effect:' data to all usable item descriptions
Increased Wallet Limit to £100M from £25M
Increased points price from 25k to 45k
Added Fish Caught to Hall of Fame

Added Education Perks to h.perks
Added unified Perk descriptions
Added Respect to Hall of Fame
Added Concussion Grenade
Added Smoke Grenade
Added Claymore Mine
Added Encyclopaedia
Added Flash Grenade
Added Pepper Spray
Added DSI Gift Card
Added Ninja Stars
Added Fireworks
Added Snowball
Added Grenade
Added Tear Gas
Added Brick
Added HEG

Fixed 'you need -##### shares for the next increment' message when buying multiple increments at once
Rebalanced Multipack of Energy Drinks openings (Better range of drinks & better profit or lose margins)
Rebalanced price of all sweets to bring them inline with happy giving booster items
Morphine moved to France only and price reduced to £4,000 from £6,000
Fixed medical items not being used when in hospital but have full hp
Reworked Organisation upgrades to work with the new perks system
Reworked & Redesigned attacking (Multiple weapons, temporaries)
Fixed being attacked and failing to defend still counting as defends
Fixed mugging for negative amounts if user has negative balance
Slots jackpot is now more likely with higher bets than lower bets
Fixed incorrect cheque after being kicked from an organisation
Reduced payout of Energiser from 250 energy to 100 energy
Fixed lawyers contact error saying it did not need to be used
Slightly buffed income from h.print, h.rob and h.work
Reworded some of the crime fails and jail reasons
Renamed Gold Plated AK-47 to Golden AK-47
Reworked Perks to allow automatic grouping
Fixed counterfeiting crimes not giving items
Fixed Ecstasy giving 3* happy instead of 2*
Added inventory storage count to title
Crack moved to Russia from Mexico
Fixed max health merit not working
Adjusted price of Golden Laptop
Fixed Free Servicing not working

Adjusted price of Golden AK-47
Fixed Stocks error when selling
Increased all fish prices by 1.5*
Fixed error in org create

Removed Org board commands
Removed Classic Vinyl

17/03/22

Added new Slot Machine (Better rewards, odds & Compoundable Jackpot)
Added footer message with time remaining until passive stocks activate
Added 'Returning from <country>' as a profile status
Added Hall of Fame (h.hof, h.leaderboard)
Added Stock blocks command (h.blocks)
Added Escape option to users in Prison
Added Counterfeit Casino Chips crime
Added Counterfeit Casino Chips
Added Law Education Courses
Added Prison Escape quest
Added Prison Escape Tasks

Buffed Multipack of Energy drinks (Only 20, 25 or 30 energy cans drop now)
Fixed points being used even if cooldown or maximum has been purchased
Fixed russian roulette games expiring even after games have been finished
Fixed russian roulette not paying out after win (Change above is related)
Added ongoing transaction check for Auction house when buying items
Fixed 'You need 0 more shares for the first increment' for passive stocks
Fixed active stock timers updating to current time preventing payouts
Passive stocks now show 1 increment and active after perks activate
Fixed Coinflip and Russian Roulette games not ending properly
Daily command cooldown now ends at midnight for all players
Fixed mugging amounts being upto 50% instead of upto 5%
Lowered abroad price of Xanax to increase import profits
Slightly changed hit modifiers for body parts in attacking
Made daily more likely to contain higher value items
Fixed visual bug with one merit price in points menu
Fixed 'You need £0 more' when buying stocks
Reworked Organisation position permissions
A lot of optimisations around the bot

Fixed Loan Interest merit not working
Balanced Price of Xanax and Vicodin
Fixed Jail time addition not working
Improved fairness of Blackjack
Rebalanced bank investments
Adjusted attacking algorithm

Reduced TVX Benefit from 10,000,000 to 7,500,000 shares
Increased DBC Benefit from 2,000,000 to 3,500,000 shares
Reduced BHC Benefit from 2,000,000 to 1,500,000 shares
Reduced DSI Benefit from 2,000,000 to 1,500,000 shares
Reduced DGB Benefit from 1,000,000 to 750,000 shares
Reduced EGR Benefit from 1,500,000 to 750,000 shares
Reduced EGR Benefit from 1,500,000 to 750,000 shares
Reduced ESU Benefit from 2,000,000 to 500,000 shares
Reduced DUFF Benefit from 750,000 to 500,000 shares
Reduced ACC Benefit from 900,000 to 500,000 shares
Reduced FCI Benefit from 750,000 to 500,000 shares

Mountain View now gives 20 energy instead of 15
Triple Energy now gives 30 energy instead of 15
Munster now gives 25 energy instead of 20
Diet Cola now gives 5 energy instead of 10

10/03/22

Added command block while being attacked or while in attack
Added 'Potential Earnings' in quests footer (Thanks Blazer!)
Added currency formatting to Crypto Exchange graph
Added h.referred to see who you have referred
Added 34 Tasks related to stocks
Added Stock Market Page (WIKI)
Added Continental Coupon
Added Stock Market
Added Stock Ticker

Fixed business class ticket sending user back to inventory after boarding flight
Fixed business class flight tickets being used even if boarding is cancelled
Fixed unbuyable items due to overlapping item names in auction house
Fixed market graphs displaying scientific notation for prices above £1m

Fixed task progress not being recorded if you surpass requirement
Patched money duplication exploit in Casino & Russian Roulette
Fixed property buttons not becoming disabled when pressed
Fixed Russian Roulette not counting towards casino tasks
Increased stock further of Cache's, Alcohol and Sweets
Russian Roulette & Coinflip games now expire
Increased casino bot limit to 2.5bn from 250m
Fixed Using multiple bloodbags only giving 1
Fixed busting from prison always failing
Fixed business class tickets not working
Added auction house sale notifications
Fixed blackjack ties not returning bet
Moved quests reset timer to h.timers
Removed auction house sale fee
Reduced mugging gain by 33%
Fixed overlapping suitcases
Optimised item buying
Fixed Casino Stats

02/03/22

Added Quick sell button after opening caches
Added 60 new item icons (101 / 355)
Added AH listings value to footer

Increased default stock of Drugs, Cache's, Miners, Enhancers, Sweets, Alcohol and more
Medical items can now be used while in hospital regardless of player health
Added check to prevent duplicate notifications in a short space of time
Moved Cannabis to Mexico Store from United Kingdom Store
Updated Items -> Weapons, Collectables, Boosters, Other
Fixed incorrect cooldown for alcohols over +1 adrenaline
Fixed property value being affected by vault balance
Added Logs to Market Auto Price & Value Changes
Crime fails now remove health when hospitalising
Removed Xanax from the United Kingdom Store
Fixed blank inventory page after using last item
Updated item embed in inventory and armoury
Fixed Market graph saying Day(s) for all scales
Removed Ecstasy from United Kingdom Store
Fixed +0% on Exchange during price updates
Increased likelihood of auction sales by 32%

Moved Vicodin from Argentina to Canada
Fixed Market Auto Price & Value Changes
Moved Xanax from Canada to Argentina
Increased maximum loan to £1 billion
Reduced Crypto purchase fee by 50%
Networth now updates every 6 hours
Fixed extra blank page on Exchange
Added Fish stock to Auction House
Optimised Crypto % Changes
Removed redundant loops
Updated Wiki Crypto Page
Optimised Market History
Optimised Market Graph
Optimised various loops
Updated Command List

Removed Richest command (See Note)

Richest command has been temporarily removed due to networth changes

An update in the near future will add a 'Hall of Fame' which will contain a series of leaderboards including the top networth players.

19/02/22

Added Russian Roulette Multiplayer & Lobbies & Complete redesign
Added Coinflip Lobbies & Complete redesign
Added Weekly Lottery - [h.lottery](#)

Enabling passive mode now switches miners off and moves player to Shack to prevent property upkeep
Removed confirmation on property upkeep if overpaying, automatically uses all upkeep instead
Fixed attacking bug where using drugs for negative stat effects would yield more respect
Fixed Custom Properties having free upgrades values added to overall value
Fixed ability to revive players while in hospital including yourself
Increased likelihood of winning Russian Roulette (Against Bot)
Fixed Busting not counting towards Organisations Challenges
Fixed Reviving not counting towards Organisation Challenges

Fixed quests not being given before the command is used
Fixed merits not being given on last task tier (Thanks Luci!)
Fixed month conversion (Used to say 1 month & 2 days)
Increased likelihood of winning Coinflip (Against Bot)
Fixed Reviving not having a dedicated notification
Fixed some select menus not being user specific
Fixed bloodbag combinations all being wrong
Reduced Organisation upgrade respect costs
Changed settings menu to use a dropdown
Fixed some buttons not being user specific
Fixed merit upgrades not being displayed
Increased likelihood of winning Blackjack
Lowered the Exchange fees by >50%

Removed `h.property upgrade` command, integrated into `h.property`
Removed `h.property upkeep` command, integrated into `h.property`
Removed `h.settings toggle` command, integrated into `h.settings`
Removed `h.property rent` command, integrated into `h.property`
Removed `h.property sell` command, integrated into `h.property`
Removed `h.loan view` command, integrated into `h.loan`

07/02/22

Add warning for using items which will surpass the maximum energy
Added Clothing, Special and Cache categories to the Auction House
Add warning for using items which will surpass the maximum happy
Medical Facility now provides 1% increased health regeneration
Auction house will now only restock items lower than setpoint
Swimming Pool upgrades now provide Gym gains upgrades
Added 24 Grand Theft Auto Crime Merits
Added 24 Arms Trafficking Crime Merits
Added 5 additional overall Crime Merits
Added 24 Pickpocketing Crime Merits
Added 24 Counterfeiting Crime Merits
Added 24 Assassination Crime Merits
Added Pack of Strawberry Pencils
Added Multipack of Energy Drinks
Added Foreign Supplies Cache
Added fluctuating item values
Added 24 Arson Crime Merits
Added Business Class Flights

Added Bag of Marshmallows
Added Pack of Jawbreakers
Added Extra Large Suitcase
Added World Tourism Day
Added Clothing Category
Added Airstrip with Jet
Added Case of Alcohol
Added Medical Cache
Added Birthday Cake
Added Drug Packs
Added Pickamix
Added Cupcake

Fixed education hierarchy checks for completed course and already enrolled
Gym embed now uses dropdown menu rather than buttons to prevent spam
Adjusted Crime XP & Battle Stats required for Grand Theft Auto Crimes
Adjusted Crime XP & Battle Stats required for Arms Trafficking Crimes
Fixed another negative energy glitch in the Gym (Thanks @WhiteFang)
Updated Battle Stat requirements & Recommended NA on Crime wiki
Adjusted Crime XP & Battle Stats required for Counterfeiting Crimes
Chocolate Bloody Eyeballs happy gain increased to 100 from 50
Happiness will no longer drop below 0 after training in the gym
Updated Flying status to include type of flight and destination
Education being studied embed is now Yellow instead of Red
Bag of Vampire Kisses happy gain increased to 75 from 45
Adjusted Battle Stats required for Armed Robbery Crimes
Chocolate Brownies happy gain increased to 50 from 30
Adjusted Battle Stats required for Pickpocketing Crimes
Moved Mystery Crates to 'Cache' category from 'Other'
Adjusted Battle Stats required for Assassination Crimes
Moved Donator Crate to 'Cache' category from 'Other'
Moved Unique items to 'Special' category from 'Other'
Chocolate Cookie happy gain increased to 50 from 40
Bag of Bon Bons happy gain increased to 25 from 50
Adjusted Battle Stats required for Shoplifting Crimes
Dark Chocolate happy gain increased to 25 from 10
Fixed duplicate perks being kept due to old names
Improved base success rate of busting by 6 times
Gummy Bears happy gain increased to 25 from 15
Cotton Candy happy gain increased to 25 from 10
Adjusted Battle Stats required for Arson Crimes
Organisations Positions now uses a dropdown
Sherbets happy gain increased to 25 from 10
Increased the Penalty for failing crimes by 2*

Lollipop happy gain increased to 25 from 15
Mints happy gain increased to 25 from 10
Renamed Airstrip to Airstrip with Plane
Made education courses a drop down
Added Sell button to Daily command
Reduced Crypto Exchange Fees
Increased Jail Bail by 10 times
Optimised Player Perks

Removed Donator Coupon
Removed Doctor

29/11/21

Added Strut - A stable coin which stays at £100 per coin
Added Pickpocketing Crime
Added Cut Throat Razor

Arson & Grand Theft Auto Crimes now require GEN02 Education
Bans longer than 20 years now say 'Permanently Banned'
Fixed One Merit price multiplying rather than merit reset
Added UP! emoji to h.me when h.levelup is available
Fixed message when using individual boosters
Milk now costs 50k more and gives 30 energy
Moved Gamer Fuel to the United Kingdom
Sorted crimes into categories on record
Crime enhancers now show up in perks
Fixed Interaction Failed on Points Menu
Increased addiction limit for education
Fixed Interaction Failed on Perk Menu
Fixed some missing items on the Wiki
Adjusted addiction message trigger
Captcha now occurs half as often
Increased Harder crimes xp gain
Reduced Easier crimes xp gain

03/10/21

Added Private mode checks for Stats and Gym. Disables itself if DM's are closed
Added system to clear week old bounties, giving the reward to the target
Added Casino tokens (1 Token used per Casino game, limited to 100)
You can now be kicked off an education if your addiction is too high
Added Mythological Crate (Contains 2 new Rarities Epic and Exotic)
Crimes can now send you to hospital as a result of failing
Items can now be sent to other players in the inventory
Added mug amount back to hospital notification
Added Double & Surrender options to Blackjack
Added Tasks for completing masters of courses
Added Enhancer category to auction house
Added toggle to the casino in settings
Added Fish category to auction house
Added ability to refill a blood bag
Added 9 Crime Enhancer items
Added Organisation armouries
Added Bloodbags with Types
Added Reviving to Hospital
Added 9 Bloodbag items
Added Blood Bag quests
Added Reviving Quests
Added Blood Bag Tasks
Added Reviving Tasks
Added Blood Types

Mugging now gives a % of the defender once attack is over, rather than the starting balance
Stock purchasing now has a 1/3 chance of happening every 30 minutes
Fixed organisation buttons not being disabled in upgrade menu
Adjusted item descriptions for medical items and new alcohols
Resetting merits now increases in price after each reset
Fixed inventory buttons not being disabled on drug use
Rewrote Counterfeiting and Arms Trafficking Crimes
Increased Win chance of Blackjack for the Player
Donator Crate value increased to 25m from 20m
Increased Win chance of Coinflip for the Player
Daily crypto limit increased to 25m from 10m
Added Cap to buying Merits (1 Per 2 Levels)
Auction House now restocks every 6 hours
Org manage menu now uses dropdowns
Private mode is now enabled by Default
Auction menu now uses dropdowns
Rentals now restock every 6 hours
Fixed Escape button in attacks
Fixed Gym Upgrade button

Extraordinary Crate Buffed
Updated Travel Command
Mysterious Crate buffed
Updated Points Menu

Removed Unboxing specific tier item quests
Removed Stock Purchase from Timers
Removed Blackjack specific quests
Removed Coinflip specific quests
Removed Slots specific quests
Removed Standard Blood Bag

19/09/21

Added automated system to fix players occupying multiple properties at once
Added User Referral System (1 month donator, 250 points per 10 levels)
Added automated system to fix multiple shacks per player
Added automated system to fix multiple fists per player
Added ability to disable sale of individual items
Added 33 Item Icons to Inventory and Search
Added User Registration
Added Working Stats
Added Education

Reworked all commands now use Discord buttons instead of reactions for menus
Medical items now remove hospital time even if you gain no health
Org upgrade downgrade and remove now have confirmations
All Hana commands now count towards h.rank experience
Unboxing now allows multiple crates at a time: h.unbox 5
Nerfed Edinburgh castle from 8000 happiness to 6500
Fixed incorrect maximum happiness being calculated
Added ability to disable sale of individual items
Added a 10 bounty per person limit (Giving 10)
Removed Crates from the Unboxing Item Pool
Removed all accounts with 0 XP
Redesigned Perk Command
Cleaned up logs tables

Not all education courses have been added in this update. Some will be added at a later date. Education course benefits may change as the game is updated

Some menus may not work, these will be fixed as they are found to not be working

07/09/21

Added system for returning unsold items onfromthe auction house listed over 1 day ago
Added system for returning abroad players to the UK if they landed 3 or more days ago
Added 'Early Fee' to Store buy for Golden Laptop purchasers while still flying (2k PI)
Added 'Commands' section to all major wiki pages for faster browsing
Added h.people which shows players in the same country while abroad
Added warning for leaving without buying items while abroad
Added Cannabis Overdose and Consume Task
Added LSD Overdose and Consume Task
Added Tiers to Consume Drugs Tasks
Added Tiers to Consume Sweets Task
Added Tiers to Refill Adrenaline Task
Added Tiers to Reset Quests Task
Added Tiers to Use Boosters Task
Added Tiers to Refill Energy Task
Added Tiers to Overdose Task

Completely rebalanced flights, including many abroad shop items and flight times
Changed Store buy to show Space Remaining instead of your limit while buying
Energy now regenerates 10 energy every 15 minutes for Donators
Fixed training multiple gym stats at once resulting in - energy
Changed all Custom Properties to have an equal price of £1B
Changed all Custom Items to have an equal price of £25M
Fixed Max Happiness Task Progress 0 / 99999 -> 0 / 1
Changed price of Reset Quests to 25 points from 10
ending money now works while flying with Laptops
Fixed Bounties Complete task incorrectly counting
Fixed Max Energy Task Progress 0 / 1000 -> 0 / 1
Fixed wrong earnings for item rewarding crimes
Moved h.property command to h.properties
Slightly buffed value of Octopus Plushie
Fixed Typo in Tasks | Achive -> Achieve
Allowed Store buy with Golden Laptop
Redesigned Property command

Gawngju renamed to Seoul
Re-enabled Captcha
Tidied up Receipts

160 tasks were added in this update, some new, some in tiers. This allows for 160 more merits to be achieved, bringing the total upto 497 achievable merits.

01/09/21

Today's daily quests and the daily cooldown have been reset upon the release of this update

Added Pamela's Private Healthcare (h.doctor)
Added Polymorphic Dual Daggers (Yashhab)
Added Org Applications shortcut command
Added Org Upgrades shortcut command
Added Org Members shortcut command
Added Org Positions shortcut command
Added Org Settings shortcut command
Added Gate of Babylon (MuGeN)
Added Bottle of Champagne
Added Bottle of Bacardi 151
Added Bottle of Moonshine
Added Bottle of Red Wine
Added an NPC (Pamela)
Added 65 new quests
Added Rollerskates
Added Hand wraps
Added Dumbbells
Added Parachute

Organisation members balance is now hidden to members without Manage Members permission
Vaults have been disabled in rented properties due to Org bank addition
Daily command can now give items upto a value of £450m
Awareness Merit is now a 5% buff rather than 20% per tier
Fixed an issue with Busting and Bailing when verifying
Moved Alcohol to Useful Items category from Other
Moved Sweets to Useful Items category from Other
Fixed Busting algorithm, fails will now happen

Daily command can now give multiple items
Awareness Merit is now used in h.daily
Optimised Crimes to improve speed
Made harder crimes slightly easier
Fixed Alcohol Effectiveness perk
Buffed Blackjack winning odds
Buffed Coinflip winning odds
Buffed Unboxing drops
Added totals to h.stats
Buffed Quest rewards
Buffed Fishing drops

26/08/21

Added Attack Finishing options (Leave, Mug, Hospitalise)
Added check to unban expired banned players
Added Donator Crates to the Auction House
Added Organisation Challenges
Added delete button to stats
Added Private Mode Setting
Added Last Seen to h!profile
Added Organisation Perks
Added Cashiers Cheques
Added Donator Coupons
Added Organisations 2.0
Added Respect

Removed the guaranteed success from crimes once a user had enough crime XP. Now 1 - 3% fail or blue chance
Increased difficulty of gaining Natural Adrenaline (This may have negatively affected your Natural Adrenaline)
Fixed Last Seen being updated due to overlapping perk assignment
Fixed item names showing wrong item when typing exact name
Disabled Yuki message logs for attack command messages
Reduced the difficulty of crimes after Pirated Content
Health will now be reset to max on regen if above
Increased busting price from 5 to 15 adrenaline
Organised Perks into respective Categories
Reduced Price of Renting by 20 - 40%
Fixed Merits providing wrong perks
Reduced Variability of Rent Pricing

Laptops now show in perks
Boot renamed to Old Boot
Reworked Auction House

Organisations 2.0 has been released with this update. All Organisation commands previously available have been removed. The command list has been updated accordingly.

Organised Crimes and Armouries are yet to be added to Organisations. This will come in the near future.

14/08/21

Added Gummy Bears (Rie)

Market will now show your balance if its lower than your limit
Patched Max Health from Perk did not regenerate
Passive Mode now disables all Economy Features
Patched Coinflipping against yourself for tasks
Crimes are more reliable with higher Crime XP
Patched Rehab not working without addiction
Crime XP loss on Crime Fail is now variable
Patched Stats being shown the tasks page
Reduced overdose rate
Optimised Crimes

07/08/21

This update reset all Merits, Tasks and Merit Path progress as it was overhauled

Added Gym gains limit to 4000 stats per energy at 100 happy (happy jumps still work)
Added Trite, Proton and Volt to the Crypto Currency Exchange
Added Variable graphs to the Crypto Currency Exchange
Added h.wiki <keyword> (Search wiki with command)
Added Profile `h.profile @user` (h.me for others)

Added Rhinos Skull & Lapua Magnum [Exclusive]
Added a passport requirement to fly Flying
Added 14 day grace period to new players
Added Lawyers Contact Card functionality
Added unique overdose effects for drugs
Added negative / positive perks for Drugs
Added 300 new tasks with 84 categories
Added `hosp` alias for hospital (h.hosp)
Added Refill Adrenaline to Points Shop
Added Remaining Limit to Wallet footer
Added Market Graph range selector
Added Bank Investments (h.bank)
Added Criminal Record `h.record`
Added criminal record (h.record)
Added New variable fee limits
Added Golden Zippo Lighter
Added Crimes `h.crimes`
Added Lockpicking Set
Added Carbide Miner
Added Jail `h.jail`
Added Adrenaline
Added Cannabis
Added Trainers
Added Gas Can
Added Zipties
Added Hoodie
Added Beanie
Added LSD
Added Ink

Node and Ryze now increase 1.5 times more or less per market update
Astral and Zelum now increase 5 times more or less per market update
Changed daily crypto purchase limit to £10,000,000 from £7,500,000
Fixed Quests and Point error on last day of each month
Daily Crypto Purchase Limit is now shown in h.wallet
Alcohol now gives Adrenaline rather than Happiness
Fixed Drug Effects still working on Overdose
Exchange now works in GBP rather than Crypto
Redesigned merit shop and changed messages
Changed Suitcases & Airstrips to be a Perk
Increased all profit margins for Cryptos
Drug addiction now affects battle stats
Optimised Market Graph generation
Adjusted pricing for Printing Paper

- Changed Flying level from 5 to 10
- Redesigned Network command
- Updated Hospital to have pages
- Optimised Cooldown command
- Halved Rehab effectiveness
- Renamed Ecstasy to Ecstasy
- Reduced Overdose Chance
- Added Hospital Pages

- Removed decimals from h.wallet £ amounts
- Removed requirements for Crypto Trading
- Removed thousand message reward
- Removed many merit paths
- Removed many tasks

24/07/21

- Added many more ways to gain XP
- Added new Suggestions Page submission form
- Added new update delivery system

- Players can no longer claim their own bounty on someone by attacking them
- Increased overdose chance by 30%
- Increased Fishing XP gain by 250%
- Increased Fishing rod break chance by 1000%
- Increased All Gym Gains
- Removed Reward for Claiming Cards
- Made Leveling up easier

11/07/21

- Added Last Update indicator to Market home page
- Added 5% Tax to All Auction House Sales
- Added Trash button Inventory view
- Added Pack Up option for miners
- Added Russia to Flights
- Added Carbide Armour

Added Barry's Bounties
Added Level Holding
Added Milkor MGL
Added AA-12

Moved functions used once to respective files, meaning no bot restart when updating those functions
Fixed timers being off during the entire hour of midnight (Thanks Toasty & Rascales)
Fixed Max Happiness message when moving property displaying wrong happiness
Quests will now be marked as complete if you go above the requirement
Optimised mining coins function for miners. Takes 5% as long as before
Refresh button now updates price in Individual crypto viewer (Market)
Nerfed all Sweets & Alcohol happiness to encourage booster usage
Updated exchange functions for buy, sell, convert and trading
Attack messages now say the amount you get mugged for
Rebalanced some weapon's damage and accuracy values
Rebalanced armour ratings and altered armour pricing
Changed Mexico's city from Monterrey to New Mexico
Mugging rates is now 10% - 20% instead of 5% - 15%
Optimised Player object, removing unused elements
Increased Donator Crate value from 12.5m to 20m
Increased Cookie cooldown to 45 minutes from 30
Increased Vinyl cooldown to 6 hours from 3 hours
Fixed 'Try again later' error when using a miner
Reduced Mr Bean's Blurray NPC Price by 150k
Rented properties no longer affect Networth
Removed unused functions from core files
Reduced Erotic DVD NPC Price by 200k
Gym Info now works with the last gym
Fixed Miner Upgrade Pricing

20/06/21

Added Renting & Property Market (Not available to Passive players)
Added Multiple Use option for Inventory items

Removed Duplicate entries in Settings & Loadout Databases
Passive players can no longer purchase items while abroad
Playerlist now shows [Passive] beside passive players
Passive players can now only fly to Switzerland

- Passive players no longer use the Casino
- Disallowed sale of Exclusive Properties
- Flights now show Country & City
- Redesigned Property List
- Updated Internal Cache
- Optimised Vault History
- Optimised Player List
- Redesigned Profile
- Updated Logging

11/06/21

- Added Custom Properties Support
- Added Use Medical Item tasks
- Added Points & Points Store
- Added Richest Command
- Added Unboxing tasks
- Added Travelling tasks
- Added Attacking tasks
- Added 24 new quests
- Added Fishing task
- Added Gym tasks
- Added Drug tasks
- Added Trash tasks
- Added Divorcing

- Update Quest rewards, XP rewards now count towards game level (Big buffs!)
- Updated minigame rewards (Wordchain, RateMyAvatar, Counting)
- Updated h.ah buy to remove quantity when buying with a hash
- Updated Tasks menu to auto update on page change
- Fixed h.players search button not updating embed
- Updated Tasks menu buttons to new standards
- Updated Merits menu to use new standards
- Added Network to include Vault Balance
- Update daily allowance task to daily item
- Updated h.send to require level 5
- Updated Money in the Vault task
- Update Achieve Network
- Fixed Organisation task
- Updated Max CF Task

Removed Bank Interest Merit Path
Removed Shop Prices Merit Path
Remove 5 day multiplier task
Remove Daily earnings task
Remove Shop items task

31/05/2021

Added Miners section to the Auction House
Added Gym Descriptions
Added Laptops

Doubled captcha timeout, meaning you wont have to authenticate as often
Increased Crypto Currency fluctuation rates by at least 5 times
Fixed Introduction bugs related to the Economy in Yuki
Reworked Attacking functions to improve efficiency
Gym info now shows total progress Example: [9/16]
Updated Gym Info % to 2 DP for better accuracy
Fixed Travel Storage not counting some items
Updated backend activity checks for h.stats
Fixed Travelling times being instant

18/05/2021

Added Human Verification to Automated tasks such as Fishing, Case unboxing
Added a warning for Auction Items over 5* their value when purchasing
Added Drug Overdosing, Addiction and Rehabilitation
Added Cooldowns to Vault commands
Added Happiness loss on Gym train
Added Notifications and Settings
Added Escape option for attacks
Added Vault History Command
Added Passive Mode (Settings)
Added Stealth Attacks
Added Fishing

Reworked Cooldowns, can go over cooldown. Eg 23:59 will allow for 1 more booster (to go over 24h)
Reworked Attacking, members can no longer be attacked by multiple people at once
Updated Auction & Abroad purchasing of items, fixed missing items
Updated Property moving, added vault balance and upkeep checks
Updated Networth command, now shows more information
Reworked Inventory, pages shouldnt display 10 items now
Reworked Travel Storage, largest suitcase is now used
Updated Merits & Tasks - Still needing a little more
Reworked Damage and Hit Chance algorithms
Updated Economy and game to both use GBP
Updated Daily command to give a daily item
Updated Miner mining rates and upkeep
Updated Earning command amounts
Updated Cryptocurrency values
Reworked Health Bar in attacks
Reworked Attacking Equation
Fixed fishing related errors
Updated Casinos max bets
Updated Help command
Updated Miner prices
Updated Bank loans

Removed Defend option from attacks
Removed Bank Commands
Removed Shop Commands

29/04/2021

Vault withdraw and deposit now accepts 'all' instead of a number
You can now use medical supplies to get out of hospital early
Donator now expires properly with a notifying message
Donator monthly item drop added (2.5m item)
Added autosell button to unboxing
Added Property Sell command
Added Golden Desert Eagle
Added DSR 50 Sniper Rifle
Added Donator Player list
Added Gauss Rifle

Increased cooldown on unboxing to 10 seconds, and increased price to 30k
Fixed health being added instead of reduced when 1 hit killing somebody
Gold is now automatically removed from old vault when moving property
Attacks now hospitalise for a random amount of time between 30m - 2h
Stalemate & Winning at the same time in an attack is no longer possible
Fixed hospital message from drugs saying itemID, now says item name
Fixed inventory view showing incorrect hash when using item names
Energy drink cooldown is now stackable, and changed to 2 hours
Inventory space increased to 30 from 20 for non donators
Inventory space increased from 35 to 50 for donators
Spouses are now kicked out when moving property
Storing gold in multiple properties no longer works
Mansion base happiness increased from 600 to 750
Villa base happiness increased from 500 to 625
Searching armour now shows armour ratings
Property Interior Upgrade Prices reduced
Xanax cooldown reduced to 6h from 8h
Hospitalised for Regeneration bug fixed
Inventory can now be used in hospital
Searching is now allowed while flying
Autosell Tax reduced from 10% to 5%
Buffed Barret Accuracy Slightly
Nerfed FN Fal Damage Slightly
Improved crate drop rates

Entry Level Interior | 10% -> 5% Price of property
Mediocre Interior | 20% -> 10% Price of property
Quality Interior | 30% -> 20% Price of property
Superior Interior | 50% -> 35% Price of property

23/04/2021

The auction house will now share items with abroad countries at an increased price such as drugs
Added Store restocks to timers

Attacking players with $<1/2$ of your battle stats reduces XP gained significantly
Inventory now accepts partial names instead of only hashes
Property moving can now use partial names and hashes
Auction cancel can now use partial names and hashes

Inventory autosell hashes are no longer case sensitive
Inventory trash hashes are no longer case sensitive
Attacking players from abroad countries fixed
Fixed spouse property upgrades not working

22/04/2021

Me command can now be used while flying
Mysterious crates are now purchasable
Other tab added Auction House
Added autosell command
Added trash command
Added Send command

Auction and store purchases now accept partial names
Last few item descriptions completed
Help command updated accordingly

21/04/2021

Added Airstrip functionality for Private Islands (30% Flight duration reduction, 100% Cost reduction)
Added Vault functionality for properties capable of upgrading the vault
Added a Vault to all properties after a trailer
Added Property Sharing
Added Property Upkeep
Added Vault Sharing
Added Marriage

All items will now be purchased by the bot from the Auction House regardless of the Value
Auction house and abroad stock is now cleared every 12 hours and refreshed
Partial item names can now be used when purchasing store or auction items
Items with a max of 1 stock now have a 50% chance to not spawn
Cooldowns are now hidden from h!me if you dont have any
All ah items in the UK have variable stock limits and prices
All items are stocked in Auction House
Updated Help command

We will not account for people being scammed using the Vault. Only marry and share money with who you trust
Crates are on the Auction House under Other and Other again, they can drop items upto a value of 10 million
After 7 days of unpaid property upkeep, your property max happiness halves
Money stored in the vault is safe from all kinds of attack
All properties above an Apartment have a vault

18/04/2021

Added a loop dedicated to fixing accounts (Adds missing fists and properties)
Gym footer now shows what you gained and how many times you trained
Maximum Happiness can now be greater than 100 (With properties)
Added some auto restocking for the Auction House
Added Clock command (View bot time)
Updated help command to add detail
Added Sweets, Alcohol and Boosters
Updated help command accordingly
Added Receipts for all transactions
Properties can now be upgraded
Added 190 Item Descriptions
Added Property Upgrades
Added Properties

Me command now shows location, property, property upgrades, status
Fixed Booster consuming not saying anything
Optimised auction purchasing code
Fixed rare minus health bug

17/04/2021

Added Autobuy NPC that buys items sourced from other countries, listed at a reasonable price on the AH
Added Search command, search an item and view everything about it
Added auto restock for abroad items (12 hrs)
Added Abroad Markets and Unique Items
Added Airport, Flights and Travelling
Added cooldowns for all commands

Added some item descriptions
Added Medium Weight Gyms

Removed all item listings on the auction house that can be purchaed abroad
Fixed reactions not being added on menu return after consuming item
Fixed being able to attack yourself, and bots
Changed price of nearly all items
Fixed Auction House listings
Fixed Register command

09/04/2021

After training in the Gym the upgrade button will be added if upgradable, instead of reopening gym
After using a booster, if you have another, it will return you back to the same booster embed
Added Inventory Limits (Different items only) (20 or 35 for donator)

07/04/2021

Added Auction House command aliases (auc, ah, auction, auctionhouse)
Added Cooldown section to h!me and removed gym stats for privacy
Added some of each new item to the Auction House
Added placeholder description for all items
Added some guns to the Auction House
Added Energy Drinks
Added Boosters
Added Alcohol
Added Sweets
Added Drugs

Fixed Auction House issue, when purchasing an item you got the wrong one
Fixed Auction House not working
Fixed an attacking bug

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