

# Changelog

## 12/04/22

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Added £50K Minimum bet to Russian Roulette & Coinflip  
Added Grenade Case  
Added 8 new quests

Fixed bug when buying items abroad allowing to exceed limit of items  
Fixed 2x Button on turn 5 and 3x button on turn 4 of Russian Roulette  
Added Stig Plushie to Foreign Supply Cache (Very low chance)  
HOF Stats now hidden for user viewing, only name is visible  
Added check to slots to see if machine is already spinning  
Changed visual limit in attacking to be around 5000  
Changed Unboxing Crates task to Unboxing Caches  
Patched opening multiple slot machines at once  
Fixed DSI Gift Card & Encyclopedia not working  
Adjusted the price of Sheep & Llama plushies  
Fixed attack stalemate not updating embed  
Fixed error in CF and RR multiplayer games  
Rebalanced Foreign Supply Cache

Removed Mysterious, Mythological and Extraordinary Crates, as well as h.unbox  
Removed Unboxing Quests  
Removed Passive Mode

## 28/03/22

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Added check to all menus to prevent usage in invalid areas, such as inventory while flying  
Added unified item 'Effect:' data to all usable item descriptions  
Increased Wallet Limit to £100M from £25M  
Increased points price from 25k to 45k  
Added Fish Caught to Hall of Fame

Added Education Perks to h.perks  
Added unified Perk descriptions  
Added Respect to Hall of Fame  
Added Concussion Grenade  
Added Smoke Grenade  
Added Claymore Mine  
Added Encyclopaedia  
Added Flash Grenade  
Added Pepper Spray  
Added DSI Gift Card  
Added Ninja Stars  
Added Fireworks  
Added Snowball  
Added Grenade  
Added Tear Gas  
Added Brick  
Added HEG

Fixed 'you need -##### shares for the next increment' message when buying multiple increments at once  
Rebalanced Multipack of Energy Drinks openings (Better range of drinks & better profit or lose margins)  
Rebalanced price of all sweets to bring them inline with happy giving booster items  
Morphine moved to France only and price reduced to £4,000 from £6,000  
Fixed medical items not being used when in hospital but have full hp  
Reworked Organisation upgrades to work with the new perks system  
Reworked & Redesigned attacking (Multiple weapons, temporaries)  
Fixed being attacked and failing to defend still counting as defends  
Fixed mugging for negative amounts if user has negative balance  
Slots jackpot is now more likely with higher bets than lower bets  
Fixed incorrect cheque after being kicked from an organisation  
Reduced payout of Energiser from 250 energy to 100 energy  
Fixed lawyers contact error saying it did not need to be used  
Slightly buffed income from h.print, h.rob and h.work  
Reworded some of the crime fails and jail reasons  
Renamed Gold Plated AK-47 to Golden AK-47  
Reworked Perks to allow automatic grouping  
Fixed counterfeiting crimes not giving items  
Fixed Ecstasy giving 3\* happy instead of 2\*  
Added inventory storage count to title  
Crack moved to Russia from Mexico  
Fixed max health merit not working  
Adjusted price of Golden Laptop  
Fixed Free Servicing not working

Adjusted price of Golden AK-47  
Fixed Stocks error when selling  
Increased all fish prices by 1.5\*  
Fixed error in org create

Removed Org board commands  
Removed Classic Vinyl

# 17/03/22

Added new Slot Machine (Better rewards, odds & Compoundable Jackpot)  
Added footer message with time remaining until passive stocks activate  
Added 'Returning from <country>' as a profile status  
Added Hall of Fame (h.hof, h.leaderboard)  
Added Stock blocks command (h.blocks)  
Added Escape option to users in Prison  
Added Counterfeit Casino Chips crime  
Added Counterfeit Casino Chips  
Added Law Education Courses  
Added Prison Escape quest  
Added Prison Escape Tasks

Buffed Multipack of Energy drinks (Only 20, 25 or 30 energy cans drop now)  
Fixed points being used even if cooldown or maximum has been purchased  
Fixed russian roulette games expiring even after games have been finished  
Fixed russian roulette not paying out after win (Change above is related)  
Added ongoing transaction check for Auction house when buying items  
Fixed 'You need 0 more shares for the first increment' for passive stocks  
Fixed active stock timers updating to current time preventing payouts  
Passive stocks now show 1 increment and active after perks activate  
Fixed Coinflip and Russian Roulette games not ending properly  
Daily command cooldown now ends at midnight for all players  
Fixed mugging amounts being upto 50% instead of upto 5%  
Lowered abroad price of Xanax to increase import profits  
Slightly changed hit modifiers for body parts in attacking  
Made daily more likely to contain higher value items  
Fixed visual bug with one merit price in points menu  
Fixed 'You need £0 more' when buying stocks  
Reworked Organisation position permissions  
A lot of optimisations around the bot

Fixed Loan Interest merit not working  
Balanced Price of Xanax and Vicodin  
Fixed Jail time addition not working  
Improved fairness of Blackjack  
Rebalanced bank investments  
Adjusted attacking algorithm

Reduced TVX Benefit from 10,000,000 to 7,500,000 shares  
Increased DBC Benefit from 2,000,000 to 3,500,000 shares  
Reduced BHC Benefit from 2,000,000 to 1,500,000 shares  
Reduced DSI Benefit from 2,000,000 to 1,500,000 shares  
Reduced DGB Benefit from 1,000,000 to 750,000 shares  
Reduced EGR Benefit from 1,500,000 to 750,000 shares  
Reduced EGR Benefit from 1,500,000 to 750,000 shares  
Reduced ESU Benefit from 2,000,000 to 500,000 shares  
Reduced DUFF Benefit from 750,000 to 500,000 shares  
Reduced ACC Benefit from 900,000 to 500,000 shares  
Reduced FCI Benefit from 750,000 to 500,000 shares

Mountain View now gives 20 energy instead of 15  
Triple Energy now gives 30 energy instead of 15  
Munster now gives 25 energy instead of 20  
Diet Cola now gives 5 energy instead of 10

## 10/03/22

Added command block while being attacked or while in attack  
Added 'Potential Earnings' in quests footer (Thanks Blazer!)  
Added currency formatting to Crypto Exchange graph  
Added h.referred to see who you have referred  
Added 34 Tasks related to stocks  
Added Stock Market Page (WIKI)  
Added Continental Coupon  
Added Stock Market  
Added Stock Ticker

Fixed business class ticket sending user back to inventory after boarding flight  
Fixed business class flight tickets being used even if boarding is cancelled  
Fixed unbuyable items due to overlapping item names in auction house  
Fixed market graphs displaying scientific notation for prices above £1m

Fixed task progress not being recorded if you surpass requirement  
Patched money duplication exploit in Casino & Russian Roulette  
Fixed property buttons not becoming disabled when pressed  
Fixed Russian Roulette not counting towards casino tasks  
Increased stock further of Cache's, Alcohol and Sweets  
Russian Roulette & Coinflip games now expire  
Increased casino bot limit to 2.5bn from 250m  
Fixed Using multiple bloodbags only giving 1  
Fixed busting from prison always failing  
Fixed business class tickets not working  
Added auction house sale notifications  
Fixed blackjack ties not returning bet  
Moved quests reset timer to h.timers  
Removed auction house sale fee  
Reduced mugging gain by 33%  
Fixed overlapping suitcases  
Optimised item buying  
Fixed Casino Stats

## 02/03/22

Added Quick sell button after opening caches  
Added 60 new item icons (101 / 355)  
Added AH listings value to footer

Increased default stock of Drugs, Cache's, Miners, Enhancers, Sweets, Alcohol and more  
Medical items can now be used while in hospital regardless of player health  
Added check to prevent duplicate notifications in a short space of time  
Moved Cannabis to Mexico Store from United Kingdom Store  
Updated Items -> Weapons, Collectables, Boosters, Other  
Fixed incorrect cooldown for alcohols over +1 adrenaline  
Fixed property value being affected by vault balance  
Added Logs to Market Auto Price & Value Changes  
Crime fails now remove health when hospitalising  
Removed Xanax from the United Kingdom Store  
Fixed blank inventory page after using last item  
Updated item embed in inventory and armoury  
Fixed Market graph saying Day(s) for all scales  
Removed Ecstasy from United Kingdom Store  
Fixed +0% on Exchange during price updates  
Increased likelihood of auction sales by 32%

Moved Vicodin from Argentina to Canada  
Fixed Market Auto Price & Value Changes  
Moved Xanax from Canada to Argentina  
Increased maximum loan to £1 billion  
Reduced Crypto purchase fee by 50%  
Networth now updates every 6 hours  
Fixed extra blank page on Exchange  
Added Fish stock to Auction House  
Optimised Crypto % Changes  
Removed redundant loops  
Updated Wiki Crypto Page  
Optimised Market History  
Optimised Market Graph  
Optimised various loops  
Updated Command List

Removed Richest command (See Note)

Richest command has been temporarily removed due to networth changes

An update in the near future will add a 'Hall of Fame' which will contain a series of leaderboards including the top networth players.

## 19/02/22

Added Russian Roulette Multiplayer & Lobbies & Complete redesign  
Added Coinflip Lobbies & Complete redesign  
Added Weekly Lottery - [h.lottery](#)

Enabling passive mode now switches miners off and moves player to Shack to prevent property upkeep  
Removed confirmation on property upkeep if overpaying, automatically uses all upkeep instead  
Fixed attacking bug where using drugs for negative stat effects would yield more respect  
Fixed Custom Properties having free upgrades values added to overall value  
Fixed ability to revive players while in hospital including yourself  
Increased likelihood of winning Russian Roulette (Against Bot)  
Fixed Busting not counting towards Organisations Challenges  
Fixed Reviving not counting towards Organisation Challenges

Fixed quests not being given before the command is used  
Fixed merits not being given on last task tier (Thanks Luci!)  
Fixed month conversion (Used to say 1 month & 2 days)  
Increased likelihood of winning Coinflip (Against Bot)  
Fixed Reviving not having a dedicated notification  
Fixed some select menus not being user specific  
Fixed bloodbag combinations all being wrong  
Reduced Organisation upgrade respect costs  
Changed settings menu to use a dropdown  
Fixed some buttons not being user specific  
Fixed merit upgrades not being displayed  
Increased likelihood of winning Blackjack  
Lowered the Exchange fees by >50%

Removed `h.property upgrade` command, integrated into `h.property`  
Removed `h.property upkeep` command, integrated into `h.property`  
Removed `h.settings toggle` command, integrated into `h.settings`  
Removed `h.property rent` command, integrated into `h.property`  
Removed `h.property sell` command, integrated into `h.property`  
Removed `h.loan view` command, integrated into `h.loan`

## 07/02/22

Add warning for using items which will surpass the maximum energy  
Added Clothing, Special and Cache categories to the Auction House  
Add warning for using items which will surpass the maximum happy  
Medical Facility now provides 1% increased health regeneration  
Auction house will now only restock items lower than setpoint  
Swimming Pool upgrades now provide Gym gains upgrades  
Added 24 Grand Theft Auto Crime Merits  
Added 24 Arms Trafficking Crime Merits  
Added 5 additional overall Crime Merits  
Added 24 Pickpocketing Crime Merits  
Added 24 Counterfeiting Crime Merits  
Added 24 Assassination Crime Merits  
Added Pack of Strawberry Pencils  
Added Multipack of Energy Drinks  
Added Foreign Supplies Cache  
Added fluctuating item values  
Added 24 Arson Crime Merits  
Added Business Class Flights

Added Bag of Marshmallows  
Added Pack of Jawbreakers  
Added Extra Large Suitcase  
Added World Tourism Day  
Added Clothing Category  
Added Airstrip with Jet  
Added Case of Alcohol  
Added Medical Cache  
Added Birthday Cake  
Added Drug Packs  
Added Pickamix  
Added Cupcake

Fixed education hierarchy checks for completed course and already enrolled  
Gym embed now uses dropdown menu rather than buttons to prevent spam  
Adjusted Crime XP & Battle Stats required for Grand Theft Auto Crimes  
Adjusted Crime XP & Battle Stats required for Arms Trafficking Crimes  
Fixed another negative energy glitch in the Gym (Thanks @WhiteFang)  
Updated Battle Stat requirements & Recommended NA on Crime wiki  
Adjusted Crime XP & Battle Stats required for Counterfeiting Crimes  
Chocolate Bloody Eyeballs happy gain increased to 100 from 50  
Happiness will no longer drop below 0 after training in the gym  
Updated Flying status to include type of flight and destination  
Education being studied embed is now Yellow instead of Red  
Bag of Vampire Kisses happy gain increased to 75 from 45  
Adjusted Battle Stats required for Armed Robbery Crimes  
Chocolate Brownies happy gain increased to 50 from 30  
Adjusted Battle Stats required for Pickpocketing Crimes  
Moved Mystery Crates to 'Cache' category from 'Other'  
Adjusted Battle Stats required for Assassination Crimes  
Moved Donator Crate to 'Cache' category from 'Other'  
Moved Unique items to 'Special' category from 'Other'  
Chocolate Cookie happy gain increased to 50 from 40  
Bag of Bon Bons happy gain increased to 25 from 50  
Adjusted Battle Stats required for Shoplifting Crimes  
Dark Chocolate happy gain increased to 25 from 10  
Fixed duplicate perks being kept due to old names  
Improved base success rate of busting by 6 times  
Gummy Bears happy gain increased to 25 from 15  
Cotton Candy happy gain increased to 25 from 10  
Adjusted Battle Stats required for Arson Crimes  
Organisations Positions now uses a dropdown  
Sherbets happy gain increased to 25 from 10  
Increased the Penalty for failing crimes by 2\*



Lollipop happy gain increased to 25 from 15  
Mints happy gain increased to 25 from 10  
Renamed Airstrip to Airstrip with Plane  
Made education courses a drop down  
Added Sell button to Daily command  
Reduced Crypto Exchange Fees  
Increased Jail Bail by 10 times  
Optimised Player Perks

Removed Donator Coupon  
Removed Doctor

## 29/11/21

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Added Strut - A stable coin which stays at £100 per coin  
Added Pickpocketing Crime  
Added Cut Throat Razor

Arson & Grand Theft Auto Crimes now require GEN02 Education  
Bans longer than 20 years now say 'Permanently Banned'  
Fixed One Merit price multiplying rather than merit reset  
Added UP! emoji to h.me when h.levelup is available  
Fixed message when using individual boosters  
Milk now costs 50k more and gives 30 energy  
Moved Gamer Fuel to the United Kingdom  
Sorted crimes into categories on record  
Crime enhancers now show up in perks  
Fixed Interaction Failed on Points Menu  
Increased addiction limit for education  
Fixed Interaction Failed on Perk Menu  
Fixed some missing items on the Wiki  
Adjusted addiction message trigger  
Captcha now occurs half as often  
Increased Harder crimes xp gain  
Reduced Easier crimes xp gain

## 03/10/21

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Added Private mode checks for Stats and Gym. Disables itself if DM's are closed  
Added system to clear week old bounties, giving the reward to the target  
Added Casino tokens (1 Token used per Casino game, limited to 100)  
You can now be kicked off an education if your addiction is too high  
Added Mythological Crate (Contains 2 new Rarities Epic and Exotic)  
Crimes can now send you to hospital as a result of failing  
Items can now be sent to other players in the inventory  
Added mug amount back to hospital notification  
Added Double & Surrender options to Blackjack  
Added Tasks for completing masters of courses  
Added Enhancer category to auction house  
Added toggle to the casino in settings  
Added Fish category to auction house  
Added ability to refill a blood bag  
Added 9 Crime Enhancer items  
Added Organisation armouries  
Added Bloodbags with Types  
Added Reviving to Hospital  
Added 9 Bloodbag items  
Added Blood Bag quests  
Added Reviving Quests  
Added Blood Bag Tasks  
Added Reviving Tasks  
Added Blood Types

Mugging now gives a % of the defender once attack is over, rather than the starting balance  
Stock purchasing now has a 1/3 chance of happening every 30 minutes  
Fixed organisation buttons not being disabled in upgrade menu  
Adjusted item descriptions for medical items and new alcohols  
Resetting merits now increases in price after each reset  
Fixed inventory buttons not being disabled on drug use  
Rewrote Counterfeiting and Arms Trafficking Crimes  
Increased Win chance of Blackjack for the Player  
Donator Crate value increased to 25m from 20m  
Increased Win chance of Coinflip for the Player  
Daily crypto limit increased to 25m from 10m  
Added Cap to buying Merits (1 Per 2 Levels)  
Auction House now restocks every 6 hours  
Org manage menu now uses dropdowns  
Private mode is now enabled by Default  
Auction menu now uses dropdowns  
Rentals now restock every 6 hours  
Fixed Escape button in attacks  
Fixed Gym Upgrade button

Extraordinary Crate Buffed  
Updated Travel Command  
Mysterious Crate buffed  
Updated Points Menu

Removed Unboxing specific tier item quests  
Removed Stock Purchase from Timers  
Removed Blackjack specific quests  
Removed Coinflip specific quests  
Removed Slots specific quests  
Removed Standard Blood Bag

# 19/09/21

Added automated system to fix players occupying multiple properties at once  
Added User Referral System (1 month donator, 250 points per 10 levels)  
Added automated system to fix multiple shacks per player  
Added automated system to fix multiple fists per player  
Added ability to disable sale of individual items  
Added 33 Item Icons to Inventory and Search  
Added User Registration  
Added Working Stats  
Added Education

Reworked all commands now use Discord buttons instead of reactions for menus  
Medical items now remove hospital time even if you gain no health  
Org upgrade downgrade and remove now have confirmations  
All Hana commands now count towards h.rank experience  
Unboxing now allows multiple crates at a time: h.unbox 5  
Nerfed Edinburgh castle from 8000 happiness to 6500  
Fixed incorrect maximum happiness being calculated  
Added ability to disable sale of individual items  
Added a 10 bounty per person limit (Giving 10)  
Removed Crates from the Unboxing Item Pool  
Removed all accounts with 0 XP  
Redesigned Perk Command  
Cleaned up logs tables

Not all education courses have been added in this update. Some will be added at a later date. Education course benefits may change as the game is updated

Some menus may not work, these will be fixed as they are found to not be working

## 07/09/21

Added system for returning unsold items onfromthe auction house listed over 1 day ago  
Added system for returning abroad players to the UK if they landed 3 or more days ago  
Added 'Early Fee' to Store buy for Golden Laptop purchasers while still flying (2k PI)  
Added 'Commands' section to all major wiki pages for faster browsing  
Added h.people which shows players in the same country while abroad  
Added warning for leaving without buying items while abroad  
Added Cannabis Overdose and Consume Task  
Added LSD Overdose and Consume Task  
Added Tiers to Consume Drugs Tasks  
Added Tiers to Consume Sweets Task  
Added Tiers to Refill Adrenaline Task  
Added Tiers to Reset Quests Task  
Added Tiers to Use Boosters Task  
Added Tiers to Refill Energy Task  
Added Tiers to Overdose Task

Completely rebalanced flights, including many abroad shop items and flight times  
Changed Store buy to show Space Remaining instead of your limit while buying  
Energy now regenerates 10 energy every 15 minutes for Donators  
Fixed training multiple gym stats at once resulting in - energy  
Changed all Custom Properties to have an equal price of £1B  
Changed all Custom Items to have an equal price of £25M  
Fixed Max Happiness Task Progress 0 / 99999 -> 0 / 1  
Changed price of Reset Quests to 25 points from 10  
ending money now works while flying with Laptops  
Fixed Bounties Complete task incorrectly counting  
Fixed Max Energy Task Progress 0 / 1000 -> 0 / 1  
Fixed wrong earnings for item rewarding crimes  
Moved h.property command to h.properties  
Slightly buffed value of Octopus Plushie  
Fixed Typo in Tasks | Achive -> Achieve  
Allowed Store buy with Golden Laptop  
Redesigned Property command

Gawngju renamed to Seoul  
Re-enabled Captcha  
Tidied up Receipts

160 tasks were added in this update, some new, some in tiers. This allows for 160 more merits to be achieved, bringing the total upto 497 achievable merits.

# 01/09/21

Today's daily quests and the daily cooldown have been reset upon the release of this update

Added Pamela's Private Healthcare (h.doctor)  
Added Polymorphic Dual Daggers (Yashhab)  
Added Org Applications shortcut command  
Added Org Upgrades shortcut command  
Added Org Members shortcut command  
Added Org Positions shortcut command  
Added Org Settings shortcut command  
Added Gate of Babylon (MuGeN)  
Added Bottle of Champagne  
Added Bottle of Bacardi 151  
Added Bottle of Moonshine  
Added Bottle of Red Wine  
Added an NPC (Pamela)  
Added 65 new quests  
Added Rollerskates  
Added Hand wraps  
Added Dumbbells  
Added Parachute

Organisation members balance is now hidden to members without Manage Members permission  
Vaults have been disabled in rented properties due to Org bank addition  
Daily command can now give items upto a value of £450m  
Awareness Merit is now a 5% buff rather than 20% per tier  
Fixed an issue with Busting and Bailing when verifying  
Moved Alcohol to Useful Items category from Other  
Moved Sweets to Useful Items category from Other  
Fixed Busting algorithm, fails will now happen

Daily command can now give multiple items  
Awareness Merit is now used in h.daily  
Optimised Crimes to improve speed  
Made harder crimes slightly easier  
Fixed Alcohol Effectiveness perk  
Buffed Blackjack winning odds  
Buffed Coinflip winning odds  
Buffed Unboxing drops  
Added totals to h.stats  
Buffed Quest rewards  
Buffed Fishing drops

26/08/21

Added Attack Finishing options (Leave, Mug, Hospitalise)  
Added check to unban expired banned players  
Added Donator Crates to the Auction House  
Added Organisation Challenges  
Added delete button to stats  
Added Private Mode Setting  
Added Last Seen to h!profile  
Added Organisation Perks  
Added Cashiers Cheques  
Added Donator Coupons  
Added Organisations 2.0  
Added Respect

Removed the guaranteed success from crimes once a user had enough crime XP. Now 1 - 3% fail or blue chance  
Increased difficulty of gaining Natural Adrenaline (This may have negatively affected your Natural Adrenaline)  
Fixed Last Seen being updated due to overlapping perk assignment  
Fixed item names showing wrong item when typing exact name  
Disabled Yuki message logs for attack command messages  
Reduced the difficulty of crimes after Pirated Content  
Health will now be reset to max on regen if above  
Increased busting price from 5 to 15 adrenaline  
Organised Perks into respective Categories  
Reduced Price of Renting by 20 - 40%  
Fixed Merits providing wrong perks  
Reduced Variability of Rent Pricing

Laptops now show in perks  
Boot renamed to Old Boot  
Reworked Auction House

Organisations 2.0 has been released with this update. All Organisation commands previously available have been removed. The command list has been updated accordingly.

Organised Crimes and Armouries are yet to be added to Organisations. This will come in the near future.

## 14/08/21

Added Gummy Bears (Rie)

Market will now show your balance if its lower than your limit  
Patched Max Health from Perk did not regenerate  
Passive Mode now disables all Economy Features  
Patched Coinflipping against yourself for tasks  
Crimes are more reliable with higher Crime XP  
Patched Rehab not working without addiction  
Crime XP loss on Crime Fail is now variable  
Patched Stats being shown the tasks page  
Reduced overdose rate  
Optimised Crimes

## 07/08/21

This update reset all Merits, Tasks and Merit Path progress as it was overhauled

Added Gym gains limit to 4000 stats per energy at 100 happy (happy jumps still work)  
Added Trite, Proton and Volt to the Crypto Currency Exchange  
Added Variable graphs to the Crypto Currency Exchange  
Added h.wiki <keyword> (Search wiki with command)  
Added Profile `h.profile @user` (h.me for others)

Added Rhinos Skull & Lapua Magnum [Exclusive]  
Added a passport requirement to fly Flying  
Added 14 day grace period to new players  
Added Lawyers Contact Card functionality  
Added unique overdose effects for drugs  
Added negative / positive perks for Drugs  
Added 300 new tasks with 84 categories  
Added `hosp` alias for hospital (h.hosp)  
Added Refill Adrenaline to Points Shop  
Added Remaining Limit to Wallet footer  
Added Market Graph range selector  
Added Bank Investments (h.bank)  
Added Criminal Record `h.record`  
Added criminal record (h.record)  
Added New variable fee limits  
Added Golden Zippo Lighter  
Added Crimes `h.crimes`  
Added Lockpicking Set  
Added Carbide Miner  
Added Jail `h.jail`  
Added Adrenaline  
Added Cannabis  
Added Trainers  
Added Gas Can  
Added Zipties  
Added Hoodie  
Added Beanie  
Added LSD  
Added Ink

Node and Ryze now increase 1.5 times more or less per market update  
Astral and Zelum now increase 5 times more or less per market update  
Changed daily crypto purchase limit to £10,000,000 from £7,500,000  
Fixed Quests and Point error on last day of each month  
Daily Crypto Purchase Limit is now shown in h.wallet  
Alcohol now gives Adrenaline rather than Happiness  
Fixed Drug Effects still working on Overdose  
Exchange now works in GBP rather than Crypto  
Redesigned merit shop and changed messages  
Changed Suitcases & Airstrips to be a Perk  
Increased all profit margins for Cryptos  
Drug addiction now affects battle stats  
Optimised Market Graph generation  
Adjusted pricing for Printing Paper



- Changed Flying level from 5 to 10
- Redesigned Network command
- Updated Hospital to have pages
- Optimised Cooldown command
- Halved Rehab effectiveness
- Renamed Ecstasy to Ecstasy
- Reduced Overdose Chance
- Added Hospital Pages

- Removed decimals from h.wallet £ amounts
- Removed requirements for Crypto Trading
- Removed thousand message reward
- Removed many merit paths
- Removed many tasks

## 24/07/21

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- Added many more ways to gain XP
- Added new Suggestions Page submission form
- Added new update delivery system

- Players can no longer claim their own bounty on someone by attacking them
- Increased overdose chance by 30%
- Increased Fishing XP gain by 250%
- Increased Fishing rod break chance by 1000%
- Increased All Gym Gains
- Removed Reward for Claiming Cards
- Made Leveling up easier

## 11/07/21

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- Added Last Update indicator to Market home page
- Added 5% Tax to All Auction House Sales
- Added Trash button Inventory view
- Added Pack Up option for miners
- Added Russia to Flights
- Added Carbide Armour

Added Barry's Bounties  
Added Level Holding  
Added Milkor MGL  
Added AA-12

Moved functions used once to respective files, meaning no bot restart when updating those functions  
Fixed timers being off during the entire hour of midnight (Thanks Toasty & Rascales)  
Fixed Max Happiness message when moving property displaying wrong happiness  
Quests will now be marked as complete if you go above the requirement  
Optimised mining coins function for miners. Takes 5% as long as before  
Refresh button now updates price in Individual crypto viewer (Market)  
Nerfed all Sweets & Alcohol happiness to encourage booster usage  
Updated exchange functions for buy, sell, convert and trading  
Attack messages now say the amount you get mugged for  
Rebalanced some weapon's damage and accuracy values  
Rebalanced armour ratings and altered armour pricing  
Changed Mexico's city from Monterrey to New Mexico  
Mugging rates is now 10% - 20% instead of 5% - 15%  
Optimised Player object, removing unused elements  
Increased Donator Crate value from 12.5m to 20m  
Increased Cookie cooldown to 45 minutes from 30  
Increased Vinyl cooldown to 6 hours from 3 hours  
Fixed 'Try again later' error when using a miner  
Reduced Mr Bean's Blurray NPC Price by 150k  
Rented properties no longer affect Networth  
Removed unused functions from core files  
Reduced Erotic DVD NPC Price by 200k  
Gym Info now works with the last gym  
Fixed Miner Upgrade Pricing

## 20/06/21

Added Renting & Property Market (Not available to Passive players)  
Added Multiple Use option for Inventory items

Removed Duplicate entries in Settings & Loadout Databases  
Passive players can no longer purchase items while abroad  
Playerlist now shows [Passive] beside passive players  
Passive players can now only fly to Switzerland

Passive players no longer use the Casino  
Disallowed sale of Exclusive Properties  
Flights now show Country & City  
Redesigned Property List  
Updated Internal Cache  
Optimised Vault History  
Optimised Player List  
Redesigned Profile  
Updated Logging

# 11/06/21

Added Custom Properties Support  
Added Use Medical Item tasks  
Added Points & Points Store  
Added Richest Command  
Added Unboxing tasks  
Added Travelling tasks  
Added Attacking tasks  
Added 24 new quests  
Added Fishing task  
Added Gym tasks  
Added Drug tasks  
Added Trash tasks  
Added Divorcing

Update Quest rewards, XP rewards now count towards game level (Big buffs!)  
Updated minigame rewards (Wordchain, RateMyAvatar, Counting)  
Updated h.ah buy to remove quantity when buying with a hash  
Updated Tasks menu to auto update on page change  
Fixed h.players search button not updating embed  
Updated Tasks menu buttons to new standards  
Updated Merits menu to use new standards  
Added Network to include Vault Balance  
Update daily allowance task to daily item  
Updated h.send to require level 5  
Updated Money in the Vault task  
Update Achieve Network  
Fixed Organisation task  
Updated Max CF Task

Removed Bank Interest Merit Path  
Removed Shop Prices Merit Path  
Remove 5 day multiplier task  
Remove Daily earnings task  
Remove Shop items task

## 31/05/2021

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Added Miners section to the Auction House  
Added Gym Descriptions  
Added Laptops

Doubled captcha timeout, meaning you wont have to authenticate as often  
Increased Crypto Currency fluctuation rates by at least 5 times  
Fixed Introduction bugs related to the Economy in Yuki  
Reworked Attacking functions to improve efficiency  
Gym info now shows total progress Example: [9/16]  
Updated Gym Info % to 2 DP for better accuracy  
Fixed Travel Storage not counting some items  
Updated backend activity checks for h.stats  
Fixed Travelling times being instant

## 18/05/2021

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Added Human Verification to Automated tasks such as Fishing, Case unboxing  
Added a warning for Auction Items over 5\* their value when purchasing  
Added Drug Overdosing, Addiction and Rehabilitation  
Added Cooldowns to Vault commands  
Added Happiness loss on Gym train  
Added Notifications and Settings  
Added Escape option for attacks  
Added Vault History Command  
Added Passive Mode (Settings)  
Added Stealth Attacks  
Added Fishing

Reworked Cooldowns, can go over cooldown. Eg 23:59 will allow for 1 more booster (to go over 24h)  
Reworked Attacking, members can no longer be attacked by multiple people at once  
Updated Auction & Abroad purchasing of items, fixed missing items  
Updated Property moving, added vault balance and upkeep checks  
Updated Networth command, now shows more information  
Reworked Inventory, pages shouldnt display 10 items now  
Reworked Travel Storage, largest suitcase is now used  
Updated Merits & Tasks - Still needing a little more  
Reworked Damage and Hit Chance algorithms  
Updated Economy and game to both use GBP  
Updated Daily command to give a daily item  
Updated Miner mining rates and upkeep  
Updated Earning command amounts  
Updated Cryptocurrency values  
Reworked Health Bar in attacks  
Reworked Attacking Equation  
Fixed fishing related errors  
Updated Casinos max bets  
Updated Help command  
Updated Miner prices  
Updated Bank loans

Removed Defend option from attacks  
Removed Bank Commands  
Removed Shop Commands

## 29/04/2021

Vault withdraw and deposit now accepts 'all' instead of a number  
You can now use medical supplies to get out of hospital early  
Donator now expires properly with a notifying message  
Donator monthly item drop added (2.5m item)  
Added autosell button to unboxing  
Added Property Sell command  
Added Golden Desert Eagle  
Added DSR 50 Sniper Rifle  
Added Donator Player list  
Added Gauss Rifle

Increased cooldown on unboxing to 10 seconds, and increased price to 30k  
Fixed health being added instead of reduced when 1 hit killing somebody  
Gold is now automatically removed from old vault when moving property  
Attacks now hospitalise for a random amount of time between 30m - 2h  
Stalemate & Winning at the same time in an attack is no longer possible  
Fixed hospital message from drugs saying itemID, now says item name  
Fixed inventory view showing incorrect hash when using item names  
Energy drink cooldown is now stackable, and changed to 2 hours  
Inventory space increased to 30 from 20 for non donators  
Inventory space increased from 35 to 50 for donators  
Spouses are now kicked out when moving property  
Storing gold in multiple properties no longer works  
Mansion base happiness increased from 600 to 750  
Villa base happiness increased from 500 to 625  
Searching armour now shows armour ratings  
Property Interior Upgrade Prices reduced  
Xanax cooldown reduced to 6h from 8h  
Hospitalised for Regeneration bug fixed  
Inventory can now be used in hospital  
Searching is now allowed while flying  
Autosell Tax reduced from 10% to 5%  
Buffed Barret Accuracy Slightly  
Nerfed FN Fal Damage Slightly  
Improved crate drop rates

Entry Level Interior | 10% -> 5% Price of property  
Mediocre Interior | 20% -> 10% Price of property  
Quality Interior | 30% -> 20% Price of property  
Superior Interior | 50% -> 35% Price of property

## 23/04/2021

The auction house will now share items with abroad countries at an increased price such as drugs  
Added Store restocks to timers

Attacking players with  $<1/2$  of your battle stats reduces XP gained significantly  
Inventory now accepts partial names instead of only hashes  
Property moving can now use partial names and hashes  
Auction cancel can now use partial names and hashes

Inventory autosell hashes are no longer case sensitive  
Inventory trash hashes are no longer case sensitive  
Attacking players from abroad countries fixed  
Fixed spouse property upgrades not working

## 22/04/2021

Me command can now be used while flying  
Mysterious crates are now purchasable  
Other tab added Auction House  
Added autosell command  
Added trash command  
Added Send command

Auction and store purchases now accept partial names  
Last few item descriptions completed  
Help command updated accordingly

## 21/04/2021

Added Airstrip functionality for Private Islands (30% Flight duration reduction, 100% Cost reduction)  
Added Vault functionality for properties capable of upgrading the vault  
Added a Vault to all properties after a trailer  
Added Property Sharing  
Added Property Upkeep  
Added Vault Sharing  
Added Marriage

All items will now be purchased by the bot from the Auction House regardless of the Value  
Auction house and abroad stock is now cleared every 12 hours and refreshed  
Partial item names can now be used when purchasing store or auction items  
Items with a max of 1 stock now have a 50% chance to not spawn  
Cooldowns are now hidden from h!me if you dont have any  
All ah items in the UK have variable stock limits and prices  
All items are stocked in Auction House  
Updated Help command

We will not account for people being scammed using the Vault. Only marry and share money with who you trust  
Crates are on the Auction House under Other and Other again, they can drop items upto a value of 10 million  
After 7 days of unpaid property upkeep, your property max happiness halves  
Money stored in the vault is safe from all kinds of attack  
All properties above an Apartment have a vault

## 18/04/2021

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Added a loop dedicated to fixing accounts (Adds missing fists and properties)  
Gym footer now shows what you gained and how many times you trained  
Maximum Happiness can now be greater than 100 (With properties)  
Added some auto restocking for the Auction House  
Added Clock command (View bot time)  
Updated help command to add detail  
Added Sweets, Alcohol and Boosters  
Updated help command accordingly  
Added Receipts for all transactions  
Properties can now be upgraded  
Added 190 Item Descriptions  
Added Property Upgrades  
Added Properties

Me command now shows location, property, property upgrades, status  
Fixed Booster consuming not saying anything  
Optimised auction purchasing code  
Fixed rare minus health bug

## 17/04/2021

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Added Autobuy NPC that buys items sourced from other countries, listed at a reasonable price on the AH  
Added Search command, search an item and view everything about it  
Added auto restock for abroad items (12 hrs)  
Added Abroad Markets and Unique Items  
Added Airport, Flights and Travelling  
Added cooldowns for all commands



Added some item descriptions  
Added Medium Weight Gyms

Removed all item listings on the auction house that can be purchaed abroad  
Fixed reactions not being added on menu return after consuming item  
Fixed being able to attack yourself, and bots  
Changed price of nearly all items  
Fixed Auction House listings  
Fixed Register command

## 09/04/2021

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After training in the Gym the upgrade button will be added if upgradable, instead of reopening gym  
After using a booster, if you have another, it will return you back to the same booster embed  
Added Inventory Limits (Different items only) (20 or 35 for donator)

## 07/04/2021

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Added Auction House command aliases (auc, ah, auction, auctionhouse)  
Added Cooldown section to h!me and removed gym stats for privacy  
Added some of each new item to the Auction House  
Added placeholder description for all items  
Added some guns to the Auction House  
Added Energy Drinks  
Added Boosters  
Added Alcohol  
Added Sweets  
Added Drugs

Fixed Auction House issue, when purchasing an item you got the wrong one  
Fixed Auction House not working  
Fixed an attacking bug

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Revision #53

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