

Items

Contents

- [Overview](#)
- [Weapons](#)
- [Armour](#)
- [Collectibles](#)
- [Useful Supplies](#)
- [Other Items](#)

Overview

You can find the details surrounding various items throughout the economy here, as well as details about their functions if they have one. Items can be purchased and sold by the means of the [Auction House](#), and can be purchased from the [Auction House](#), or purchased in stores found by [Travelling](#).

Weapons

Found on the complete [Weapons](#) page.

1. [Primary](#)
2. [Secondary](#)
3. [Melee](#)
4. [Temporary](#)

Armour

Found on the complete [Armour](#) page.

1. [Helmets](#)
2. [Body Armour](#)
3. [Pants](#)
4. [Boots](#)
5. [Gloves](#)

Collectibles

Found on the complete [Collectibles](#) page.

1. [Collectibles](#)
2. [Staff Items](#)
3. [Unreleased & Test Items](#)

Useful Supplies

Found on the complete [Useful Items](#) page.

1. [Medical](#)
2. [Energy Drinks](#)
3. [Enhancers](#)
4. [Boosters](#)
5. [Drugs](#)
6. [Alcohol](#)
7. [Sweets](#)

Other Items

Found on the complete [Other Items](#) page.

1. [Cache](#)
2. [Clothing](#)

3. [Fish](#)
4. [Jewellery](#)
5. [Miners](#)
6. [Other](#)
7. [Plants](#)
8. [Plushies](#)
9. [Special](#)

Revision #31

Created 14 May 2021 19:23:30 by Stig

Updated 28 March 2022 15:08:02 by Stig